

R16

Code No: 137GA

JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY HYDERABAD

B. Tech IV Year I Semester Examinations, July/August - 2023

PRINCIPLES OF PROGRAMMING LANGUAGES

(Computer Science and Engineering)

Time: 3 Hours

Max. Marks: 75

Note: i) Question paper consists of Part A, Part B.

ii) Part A is compulsory, which carries 25 marks. In Part A, Answer all questions.

iii) In Part B, Answer any one question from each unit. Each question carries 10 marks and may have a, b as sub questions.

PART – A

(25 Marks)

- 1.a) What is meant by feature multiplicity? [2]
- b) Give an attribute grammar for a simple assignment statement. [3]
- c) What is l-value of a variable? [2]
- d) Illustrate short-circuit evaluation of an expression. [3]
- e) Define positional parameter. [2]
- f) What is parameter profile of a subprogram? [3]
- g) What is multiple inheritance? [2]
- h) What are the various kinds of concurrency in a program? [3]
- i) Give examples for logic programming languages. [2]
- j) List the key concepts of scripting language. [3]

PART – B

(50 Marks)

2. Discuss the areas of computer applications and their associated languages' features. [10]

OR

3. Give an overview of formal methods for describing syntax and semantics. [10]

4.a) How are scope and lifetime of a variable related?

b) Briefly describe the two approaches to defining type equivalence. [5+5]

OR

5.a) Explain the primary design issues for arithmetic expressions.

b) What is a mixed mode assignment? [6+4]

6.a) Compare the parameter passing mechanisms of Python with Java.

b) Can a subprogram be passed as a parameter? Justify your answer with relevant example. [5+5]

OR

7.a) Make a comparison of abstract data types of ADA and C++.

b) Explain the semantics of calls and returns in subprogram. [5+5]

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8. Demonstrate the concept of dynamic binding in C++ and evaluate this against Smalltalk. [10]

QA QA QA QA OR QA QA QA QA G

9. Explain synchronous message passing concept with example in Ada language. [10]

10. Appraise the importance of functional programming languages and the fundamental concepts associated with them. [10]

OR

11. With suitable examples, discuss procedural abstraction in Python modules. [10]

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QA QA QA QA QA QA QA G

QA QA QA QA QA QA QA G

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